EXPANDED VIEW OF THE EARTH AUGMENTED & VIRTUAL ENTITIES FOR HUMAN ORIENTATION

Matthias S. Moeller GeoIT Wherecamp Conference 2017, TU Berlin

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Augmented & Virtual Realities

Let's think about...

Historie

Presence

Future... and Beyond

Outline

- 1. Maps are always AR/VR
- 2. AR/VR mixed Reality
- 3. LUNS 3D Project
- 4. Next...?

1. Maps are always AR/VR

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Maps have been pretty rare/unique in the past...

...and thus some have been very valuable (not only) in ancient times!

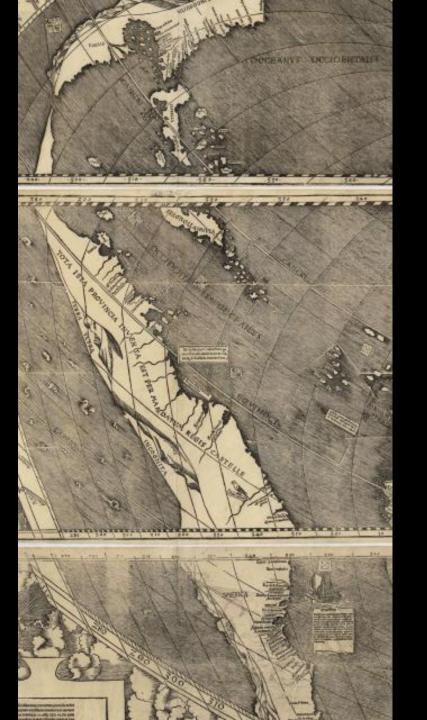














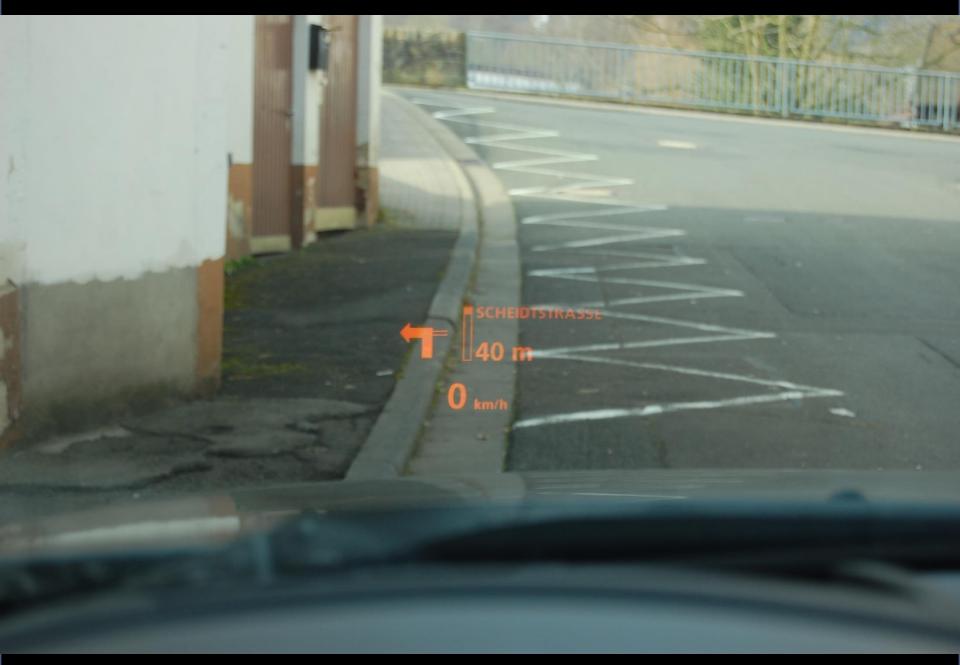
Augmented Reality (AR): extended Reality Virtual Reality (VR): fictive & virtual Reality Mixed Reality: AR & VR in a special combination

AR is used often to enhance digital maps & geovisualizations.

AR Examples

Indoor Orientation: Museum, Exhibition, Tradefair;

Navigation: Routing, Head Up Display; developed for aircrafts (military fighters), now common in (almost all) cars.

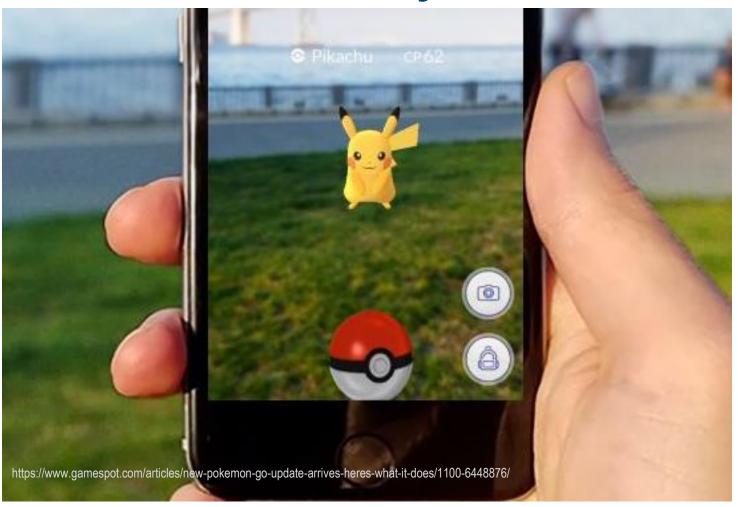


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AR Examples

Gaming: Pokemon hunt digitally produced figures;

Business: Superimposed of a reality photo with additional information like text, images; e.g. Immoscout24 App.



LUNAS 3D HYBRID Mobile Laser Accident Recording & Analysis System with hybrid 3D Augmented Reality support.

R&D in cooperation with RABO Bormann,
Rabenau with ZIM funding.
PhD thesis entitled: "Usage of Geo-Sensors in a
Wirtual Reality Environment"

Combination of low-cost sensors, e.g.: Camera, GPS, Compass, INS: Gyrosensor & Accelerometer, Laser-distance measurement.

Tablet PC for control of the systems, for on screen visualization & as a WLAN base station.



Recording of the accident with the camera (photos) from different positions & various view angles.

Highly precise, interactive measurement of distances in the live camera photo. Superimposing of measured points/traces as AR. Reconstruction of the entire scene at every time.

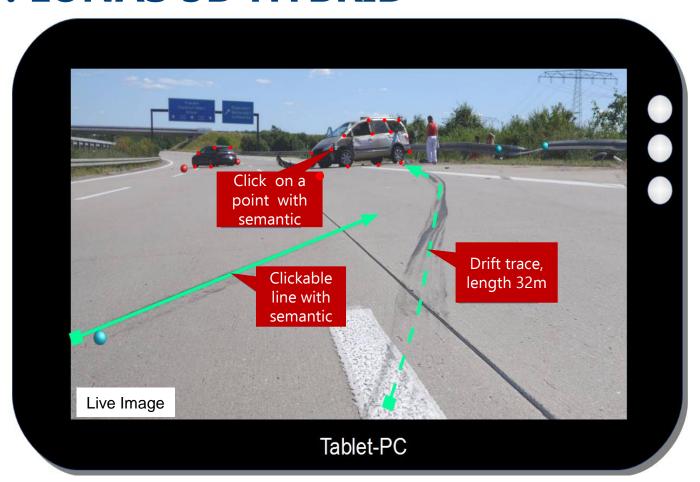


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http://www.unfallaufnahme.info/content/ausruestung



Documentation of the accident scene: accepted by Police & Justice.

4. Next...?

4. Next...?

Extending LUNAS 3D HYBRID for indoor mapping/navigation towards digital office (competition for Google Tango/ARCore).

MA thesis Project "AR Mars landing sites" for traing of future astronauts on Mars mission.

Development of the gaming industry; e.g. new VR/AR glasses with advanced capabilities.

THANKS

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